

# Lio Benz

Pronouns: they/them/their

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liobenz.com

Interaction designer

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## Key skills

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- Concept, design and prototyping of graphical and tangible interaction concepts with attention to inclusivity, accessibility and ethics
- Human-AI-interaction with focus on data privacy and user trust
- Meaningful implementation of machine learning into products + making sense of existing ML data for users
- Design and data visualisation for healthcare and science

## Work

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- Jan 19 - now Interaction designer at **Google** London
- Sep 17 - Dec 18 Interaction designer at **IXDS** Munich
- Jan 14 - Oct 15 Interaction designer at **W.O.M. World Of Medicine GmbH** Berlin  
Designing touch interfaces of equipment for Minimally Invasive Surgery

## Internships

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- Jun 17 - Aug 17 Research intern at **Microsoft Research** Cambridge
- Apr 16 - Jan 17 User experience design Intern at **Google** Munich
- Oct 15 - Mar 16 Student assistant at **HPI School Of Design Thinking** Potsdam

## Education

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- 2011 - 2017 **B.A. in Interface Design** from FH Potsdam University of Applied Sciences  
(1.1/equivalent to first class honours)

## Achievements

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- 2017 First prize in "Customer" category at **Microsoft-wide hackathon**
- 2015 - 2017 **Scholarship from the German National Academic Foundation**  
(Studienstiftung des deutschen Volkes)
- 2016 Best student project at Visualizing Cities Competition at **Habitat III UN conference** in Quito
- 2014 - 2015 First prizes at hackathons organised by **NASA, Lufthansa and SAP**

## Languages

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German (native), English (fluent), some French and Spanish

## Tools

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Sketch, Adobe Creative Suite, user research and testing, click-prototyping, paper prototyping, illustration/sketching, basic HTML, CSS and JavaScript

## Additional skills

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- championing inclusivity and intersectional, diverse thinking in design and the workplace
- Horse riding/horsemanship